

GENERAL RULES

1. Teams must consist of at least 5 players, 1 goalkeeper and 4 outfield players
2. Squads can consist of up to 8 players, substitutes to be made at the 10 minute mark will be notified by the referee.
3. Team entry costs £250 + VAT and fees must be paid prior to taking part. You may book online here.
4. Matches will be independently refereed to the Five a Side Rules, there is a zero-tolerance policy for lack of respect towards referees.
5. Spaces are limited to 16 teams are allocated on a first come first served basis.
6. Players are required to register and sign a waiver before 12.30pm on the day of the event.
7. Some matches are filmed and coverage shared on our social media feeds, players should inform us if they do not wish to be filmed.
8. Matches are played on a 3G surface and AstroTurf boots will be perfect, players can also wear moldies and blades, but metal studs are not permitted.

FIVE A SIDE RULES OF PLAY

9. Matches are 20 minutes long with a substitute break at 10 minutes. The clock will continue to run and teams WILL NOT change ends.
10. In the group stage 3 points will be awarded for a victory and one for a draw.
11. Back passes to the keeper will only be permitted once the ball has touched 2 or more outfield players from the team.
12. The keeper may not touch the ball outside of the D.
13. The ball may be played above head height. If the ball goes overhead, a indirect freekick will be awarded to the other team.
14. Slide tackles are not permitted.
15. When someone scores, play will resume from the centre.
16. Outfield players are not allowed in the goalkeeper's area. If they do a penalty will be awarded against defensive players and a free kick against offensive players.
17. Players may score from free kicks and defensive players must stand two yards from the ball.

18. If the ball leaves the pitch, play will resume from the nearest goalkeeper.
19. Players can score from kick off.
20. Swearing at the referee is an automatic sending off offence.
21. The referee's decision is final. The referee may send off any player for verbal abuse.
22. All players are advised to wear shinpads in the interest of health and safety. The onus is on the players to mitigate any potential risks involved in playing - football and the organiser accepts no liability for any injuries that may occur on the field of play.
23. A red card in any match will result in the player being excluded for the rest of the tournament.
24. Maximum squad size is 8 (five players and 3 subs)
25. The event is open to any player who is 16 or over.
26. If teams are not at the correct pitch 2 minutes before kickoff time, they will forfeit the game 3-0.
27. For the knockout rounds sudden death penalties will decide any games that end in a draw.
28. Round robin group positions will be decided by points, then goal difference, then goals scored, then goals against, then the head-to-head result against that team in the group. In the unlikely event that teams are still equal when all this is taken into account, then progression to the knockout stages shall be settled with a sudden death penalty shoot-out.
29. If a team receives more than 3 red or yellow cards this may lead to disqualification.
30. The organiser reserves the right to remove any team from the tournament at any time for not adhering to the five-a-side Rules.